

CS 635 Advanced Object-Oriented Design & Programming  
Spring Semester, 2010  
Doc 20 Type Object & Dependency Injection  
20 Apr 2010

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## References

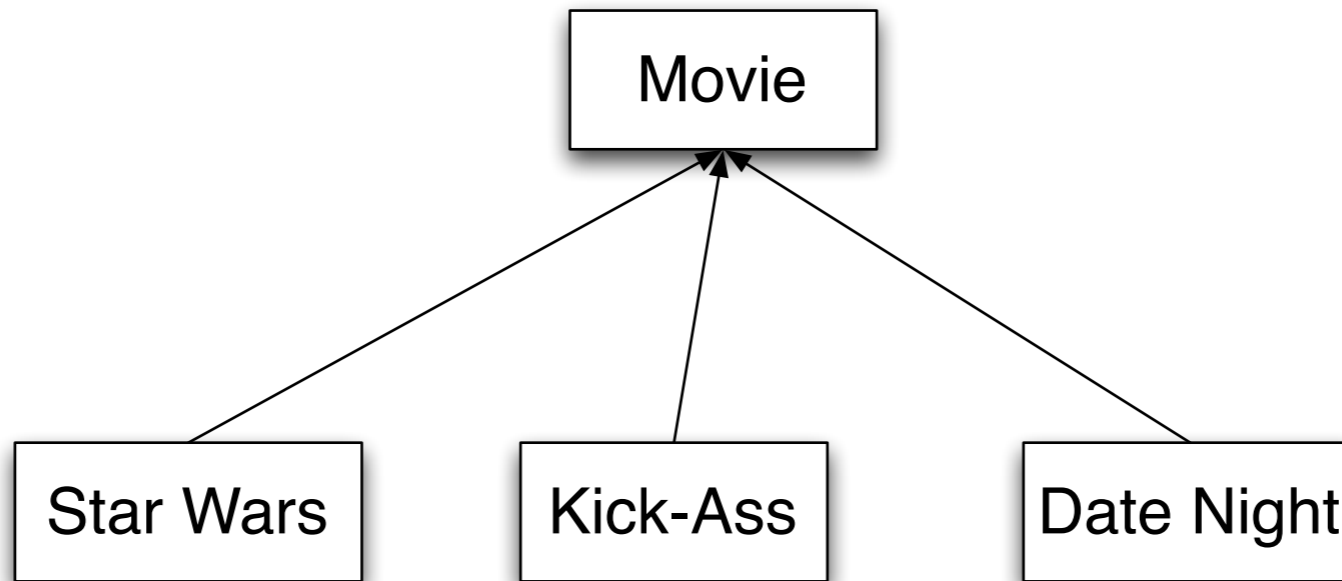
PicoContainer, <http://www.picocontainer.org/>

Type Object Pattern, <http://www.ksc.com/article3.htm>

Inversion of Control Containers and the Dependency Injection pattern, <http://martinfowler.com/articles/injection.html>

# Type Object

Motivation



# Why not use one class

Movie
title
rentalPrice
isRented
renter

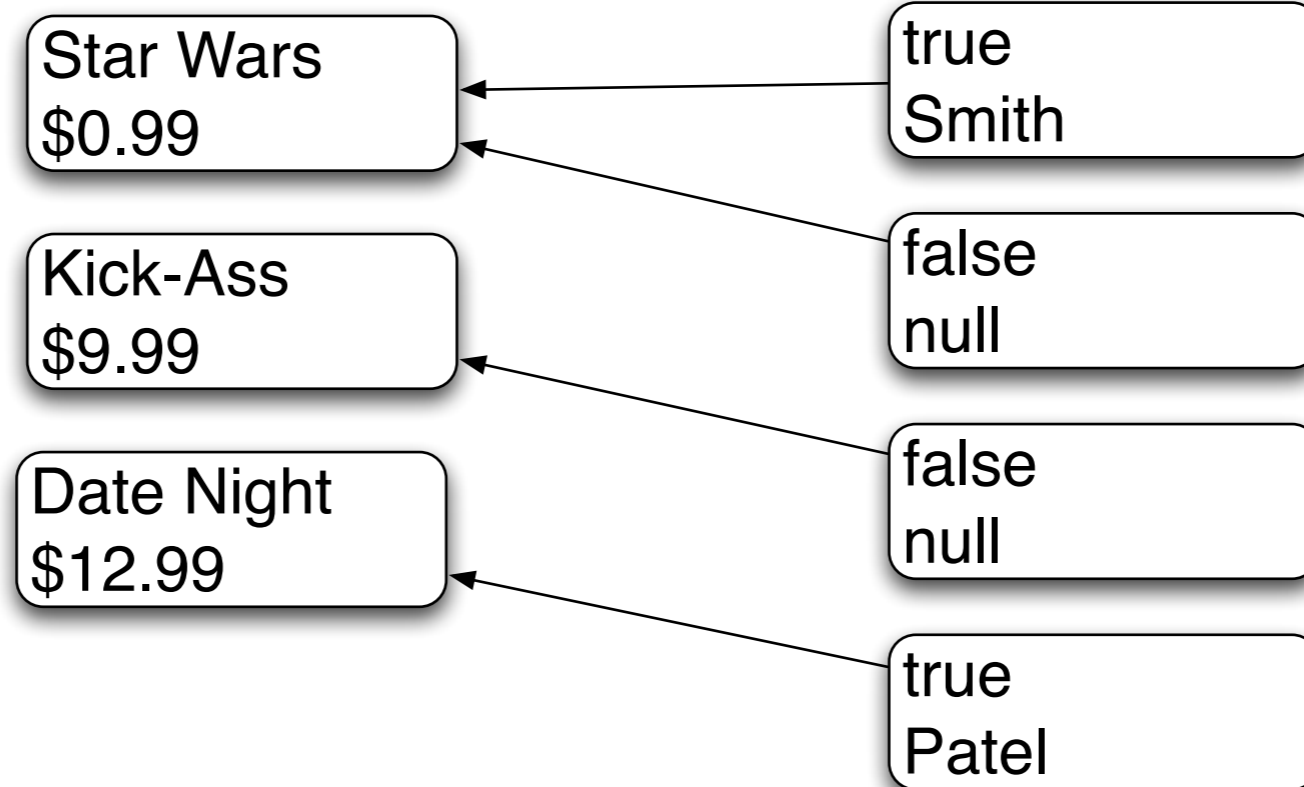
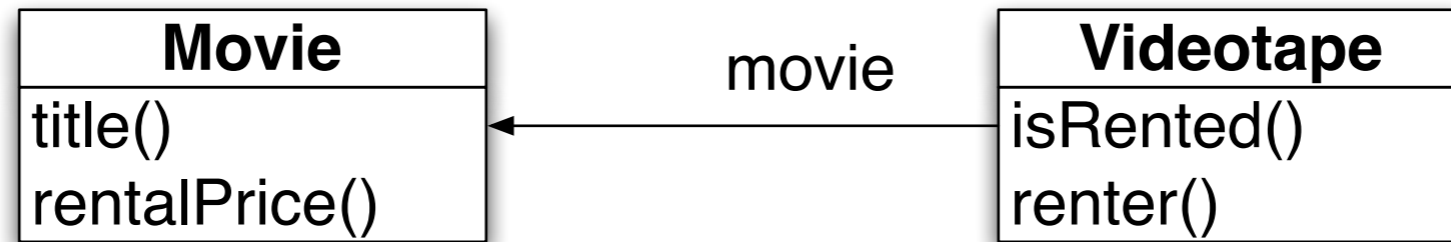
Kick-Ass  
\$9.99  
false  
null

Star Wars  
\$0.99  
false  
null

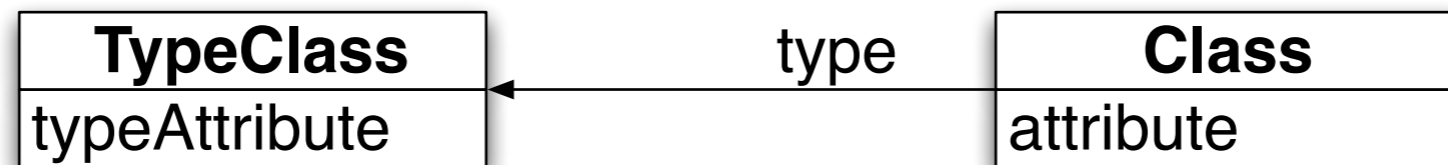
Star Wars  
\$0.99  
true  
Smith

Date Night  
\$12.99  
true  
Patel

# Type Object Solution



# Structure



TypeClass

Class of TypeObject

TypeObject

Instance of TypeClass

Separate object for each type

All common properties of type

Class

Class of Object

Represents instances of TypeClass

Object

Instance of Class

Unique item with unique context

# Applicability

Instances of a class need to be grouped together according to their common attributes and/or behavior

# Applicability

The class needs a subclass for each group to implement that group's common attributes and behavior.



# Applicability

The class requires a large number of subclasses and/or the total variety of subclasses that may be required is unknown.

# Applicability

You want to be able to create new groupings at runtime that were not predicted during design.

# Applicability

You want to be able to change an object's subclass after its been instantiated without having to mutate it to a new class.

# Applicability

You want to be able to nest groupings recursively so that a group is itself an item in another group.

# Other Patterns

vs Strategy and State

vs Bridge

vs Decorator

vs Flyweight

# Inversion of Control Dependency Injection

# Normal Control

```
class NormalControl {  
    public void foo() {  
        ArrayList example = new ArrayList();  
        example.add( "cat");  
    }  
}
```

# Inversion of Control - GUI

```
import java.awt.*;
class HelloApplication extends Frame
{
    public void paint( Graphics display )
    {
        int startX = 30;
        int startY = 40;
        display.drawString( "Hello World", startX, startY );
    }
}
```



# Components & Services

What is the difference?

# PicoContainer

highly embeddable, full-service, Inversion of Control (IoC) container  
for components honor the Dependency Injection pattern

# PicoContainer - Trivial Example

```
MutablePicoContainer pico = new DefaultPicoContainer();  
pico.addComponent(ArrayList.class);  
List list = (List) pico.getComponent(ArrayList.class);
```



```
List list = new ArrayList();
```

# Juicer Example Classes

```
public interface Peelable {  
    void peel();  
}
```

```
public class Apple implements Peelable {  
    public void peel() {  
    }  
}
```

```
public class Juicer {  
    private final Peelable peelable;  
    private final Peeler peeler;  
  
    public Juicer(Peelable peelable, Peeler peeler) {  
        this.peelable = peelable;  
        this.peeler = peeler;  
    }  
}
```

```
public class Peeler implements Startable {  
    private final Peelable peelable;  
  
    public Peeler(Peelable peelable) {  
        this.peelable = peelable;  
    }  
  
    public void start() {  
        peelable.peel();  
    }  
  
    public void stop() { }  
}
```

# Using the Container

```
MutablePicoContainer pico = new DefaultPicoContainer();  
pico.addComponent(Apple.class);  
pico.addComponent(Juicer.class);  
pico.addComponent(Peeler.class);
```

```
Juicer juicer = (Juicer) pico.getComponent(Juicer.class);
```



```
Peelable peelable = new Apple();  
Peeler peeler = new Peeler(peelable);  
Juicer juicer = new Juicer(peelable, peeler);  
return juicer;
```

# MovieLister Example

```
class MovieLister {
    private MovieFinder finder;

    public MovieLister() {
        finder = new ColonDelimitedMovieFinder("movies1.txt");
    }

    public Movie[] moviesDirectedBy(String arg) {
        List allMovies = finder.findAll();
        for (Iterator it = allMovies.iterator(); it.hasNext();) {
            Movie movie = (Movie) it.next();
            if (!movie.getDirector().equals(arg)) it.remove();
        }
        return (Movie[]) allMovies.toArray(new Movie[allMovies.size()]);
    }
}
```

# Constructor Injection

```
class ColonMovieFinder {  
    public ColonMovieFinder(String filename) {  
        this.filename = filename;  
    }  
}
```

```
class MovieLister {  
    private MovieFinder finder;  
  
    public MovieLister(MovieFinder finder) {  
        this.finder = finder;  
    }  
  
    public Movie[] moviesDirectedBy(String arg) {  
        same as before;  
    }  
}
```

# Setter Injection

```
class MovieLister {  
    private MovieFinder finder;  
  
    public void setFinder(MovieFinder finder) {  
        this.finder = finder;  
    }  
etc.
```