

CS 635 Advanced Object-Oriented Design & Programming
Spring Semester, 2010
Doc 15 Comments on Assignment 2
March 16, 2010

Problem 1

-2 points

BSTNode Add

```
class BSTNode {  
  
    public boolean add(String valueToAdd) {  
        if ( valueToAdd < value )  
            if (left.isNotNull())  
                return left.add(valueToAdd);  
            else  
                left = new BSTNode(valueToAdd);  
                return true;  
        if ( valueToAdd > value )  
            if (right.isNotNull())  
                return right.add(valueToAdd);  
            else  
                right = new BSTNode(valueToAdd);  
                return true;  
        }  
    }  
}
```

BSTNode Add

```
class BSTNode {  
  
    public boolean add(String valueToAdd) {  
        if ( valueToAdd < value )  
            return left.add(valueToAdd);  
        if ( valueToAdd > value )  
            return right.add(valueToAdd);  
        blah  
    }  
}
```

Issues

```
class NullNode extends Node {  
  
    public boolean add(BSTnode nd, String newValue) throws BSTException {  
        if (newValue.compareTo(nd.value) < 0) {  
            nd.leftChild = new BSTnode(newValue);  
            return true;  
        } else {  
            nd.rightChild = new BSTnode(newValue);  
            return true;  
        }  
    }  
}
```

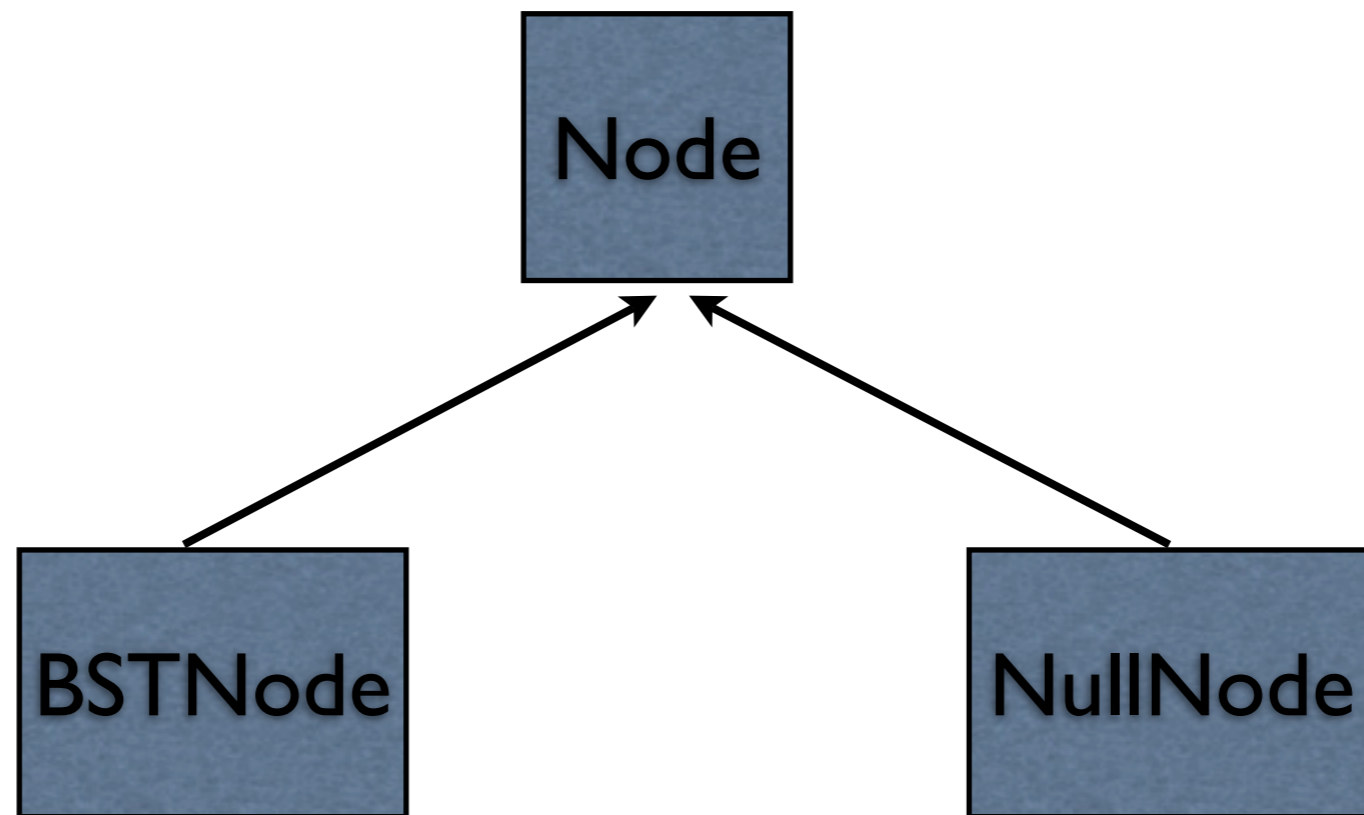
Issues

```
class NullNode extends Node {  
  
    public boolean add(BSTNode parent, String newValue) throws BSTException {  
        if (newValue.compareTo(parent.value) < 0) {  
            parent.leftChild = new BSTNode(newValue);  
            return true;  
        } else {  
            parent.rightChild = new BSTNode(newValue);  
            return true;  
        }  
    }  
}
```

Why is this better?

```
class NullNode extends Node {  
    public boolean add(BSTNode parent, String newValue) throws BSTException {  
        parent.privateAdd(newValue);  
    }  
}
```

Should Node Declare left, right fields?



Issues?

```
public class BSTIterator implements Iterator<String> {  
    private Stack<BSTNode> stack = new Stack<BSTNode>();  
  
    private void pushElements(Node node) {  
        while (node.get() != null ) {  
            stack.push( (BSTNode) node );  
            node = node.getLeft();  
        }  
    }  
}
```

Better?

```
public class BSTIterator implements Iterator<String> {  
    private Stack<BSTNode> pathToRoot = new Stack<BSTNode>();  
  
    private void pushLeftPathToLeaf(Node current) {  
        while (current.get() != null ) {  
            pathToRoot.push( (BSTNode) current );  
            current = current.getLeft();  
        }  
    }  
}
```

Why 3

```
public class BSTNode extends AbstractCollection<String> {  
  
    public AbstractCollection<String> root = new NullNode();  
    public AbstractCollection<String> left = new NullNode();  
    public AbstractCollection<String> right = new NullNode();  
}
```