CS 535 Object-Oriented Programming and Design
Fall Semester, 2011
Assignment 4
[Assignment Index](#)
San Diego State University -- This page last updated 11/1/11

Due Nov 13-15

Produce a preliminary design for the Mini-Adventure game. The design should be the result of the exploratory phase of the Wirfs-Brock design process. That is you should have a set of classes, responsibilities and collaborations. You should also have a set of scenarios. You should be prepared to step through your design (in person) using the scenarios. You will need to sign up on the wiki for a time to meet with me and discuss your design.