

Assignment 1

Due Thursday Sept 1 at the start of class

Pick one of your sizable assignment/projects from another course that uses an OO language.

1. Count the total number of classes and the total number of data classes in the assignment/project.
2. Count the total number of methods and total number of helper methods in the assignment/project.

Note if you don't have a previous assignment/project select 5 non-trivial classes from the Sweet home 3D open source project at:

<http://sweethome3d.cvs.sourceforge.net/viewvc/sweethome3d/SweetHome3D/src/com/eteks/sweethome3d/>