# CS 520 Advanced Programming Languages Fall Semester, 2009 <br> Doc 1 Prolog Intro Sept 2, 2009 

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## Reading

Programming in Prolog

Sept 3 Chapters 1 \&2

Sept 8 \& 10 - Chapters 3-5

Sept 15 \& 17 - Chapters 6-8

## Prolog

1972 - Created by Alain Colmerauer
Abbreviation for "programmation en logique"

Logic programming

## Prolog Data Types

Term

Atom
cat mom 'Roger' 'help me'

Number
1232

Variable
X WhyMe _WhatlsThis

Compound term
mother_child(sally, tom)
[1, 2, 3]

## Prolog Program

Contains<br>Set of facts<br>Rules about the facts

We ask questions about rules and facts

## Hello World

display('Hello World').<br>display(helloWorld).

## Addition

$X$ is $1+2$.

## Running the Examples

?- display('Hello World').
Hello World
true.
?- display(helloWorld).
helloWorld
true.
?- $X$ is $1+2$.
$X=3$.
?-

## Demo Swi-Prolog

Al pro 21->swipl
Welcome to SWI-Prolog (Multi-threaded, 32 bits, Version 5.6.64)
Copyright (c) 1990-2008 University of Amsterdam.
SWI-Prolog comes with ABSOLUTELY NO WARRANTY. This is free software, and you are welcome to redistribute it under certain conditions.
Please visit http://www.swi-prolog.org for details.

For help, use ?- help(Topic). or ?- apropos(Word).
?- display('Hello World').
Hello World
true.
?- display(helloWorld).
helloWorld
true.
?- X is $1+2$.
$X=3$.
?-

## atoms verses Variables

## Atoms

Starts with lower case character
Surround with single quotes if
Contains space
Starts with capital letter

Variable
Starts with capital letter or underscore

## What happens here?

?- display(Hello).

## More Definitions


functor \& arguments are terms
arity - number of arguments
mother_child/2

## Prime Number Example

\% (**) Determine whether a given integer number is prime.
\% is_prime $(\mathrm{P})$ :- P is a prime number
\% (integer) (+)
is_prime(2).
is_prime(3).
is_prime $(P)$ :- integer $(P), P>3, P$ mod $2=\backslash=0, \backslash+$ has_factor $(P, 3)$.
\% has_factor( $\mathrm{N}, \mathrm{L}$ ) :- N has an odd factor $\mathrm{F}>=\mathrm{L}$.
$\% \quad$ (integer, integer) $(+,+)$
has_factor $(N, L):-N \bmod L=:=0$.
has_factor $(N, L):-L * L<N, L 2$ is $L+2$, has_factor(N,L2).

## Details

## Facts

is_prime(2).
is_prime(3).

## Rule

is_prime $(P):-\operatorname{integer}(P), P>3, P$ mod $2=\backslash=0,1+$ has_factor $(P, 3)$.
$P$ is prime if $P$ is an integer and $P>3$ and $P \bmod (2)!=0$ and has no factors between $P$ and 3
:- means if
, means and
1+ means not (at least or now)

## More Rules

has_factor $(\mathrm{N}, \mathrm{L}):-\mathrm{N} \bmod \mathrm{L}=:=0$.
$N$ has a factor between $N$ and $L$ if $N \bmod (L)=0$
has_factor( $N, L$ ) :- $L$ * $L<N, L 2$ is $L+2$, has_factor( $N, L 2$ ).
$N$ has a factor between $N$ and $L$ if
L* $L<N$ and has_factor $(N, L+2)$ is true

## Running ?? the Example?

Place source code in a file called "prime.pl"
?- consult(prime).
\% prime compiled $0.00 \mathrm{sec}, 0$ bytes true.
?- is_prime(101).
true.
?-

# Some Swi Prolog Documentation 

?- manpce.

Opens the XPCE Manual

## Second Example - Family

Facts and Rules

```
mother_child(susan, sally).
mother_child(susan, matt).
father_child(tom, sally).
father_child(tom, erica).
father_child(tom, pete).
father_child(mike, tom).
sibling(X, Y) :- parent_child(Z, X), parent_child(Z, Y).
parent_child(X, Y) :- father_child(X, Y).
parent_child(X, Y) :- mother_child(X, Y).
```


## Syntax

mother_child(susan, sally).

What is<br>mother_child<br>susan<br>sally

## Semantics

mother_child(susan, sally).

Stating a fact about a relationship between susan \& sally

What do we mean when we say
susan is the mother, sally is the child

## And Rule

sibling $(X, Y) \quad:-$ parent_child(Z, $X)$, parent_child(Z, $Y$ ).

## Or

## parent_child $(X, Y)$ :- father_child $(X, Y)$. parent_child $(X, Y)$ :- mother_child $(X, Y)$.

## Some Questions

?- consult(family).
\% family compiled $0.00 \mathrm{sec}, 64$ bytes
true.
?- father_child(tom,sally).
true.
?- father_child(tom,pete).
true.

## Asking for More Answers

$$
\begin{aligned}
& \text { ?- father_child(tom }, \mathrm{X}) \text {. } \\
& \mathrm{X}=\text { sally } . \\
& \text { ?- father_child(tom }, \mathrm{X}) . \\
& \mathrm{X}=\text { sally } ; \\
& \mathrm{X}=\text { erica } . \\
& \\
& \text { ?- father_child(tom }, \mathrm{X}) . \\
& X=\text { sally } \text {; } \\
& X=\text { erica; } \\
& X=\text { pete. }
\end{aligned}
$$

?-

## Order of the Rules Matters



## More Complex Questions

?- sibling(sally,pete). true .
?- sibling(sally,matt). true .
?- sibling(matt,sally). true.
?- sibling(matt,pete).
false.

## Using A Variable

?- sibling(sally,X).
X = sally ;
$X=$ erica;
$X=$ pete ;
$X=$ sally ;
$X=$ matt .

## Using Two Variables

$$
\begin{aligned}
& \text { ?- sibling }(X, Y) \text {. } \\
& X=\text { sally, } \\
& Y=\text { sally } ; \\
& X=\text { sally, } \\
& Y=\text { erica; } \\
& X=\text { sally, } \\
& Y=\text { pete; } \\
& X=\text { erica, } \\
& Y=\text { sally ; } \\
& X=\text { erica, } \\
& Y=\text { erica; } \\
& X=\text { erica, } \\
& Y=\text { pete } ; \\
& X=\text { pete } \\
& Y=\text { sally } ; \\
& X=\text { pete, } \\
& Y=\text { erica }
\end{aligned}
$$

## trace

Shows what rules/facts are being used
?- trace(father_child).
\% father_child/2: [call, redo, exit, fail] true.
[debug] ?- sibling(sally,pete).
sibling
T Call: (10) father_child(_L176, sally)
T Exit: (10) father_child(tom, sally)
T Call: (10) father_child(tom, pete)
T Exit: (10) father_child(tom, pete)
true.

## More Trace

```
?- trace(father_child).
% father_child/2: [call, redo, exit, fail]
true.
[debug] ?- trace(parent_child).
% parent_child/2: [call, redo, exit, fail]
true.
[debug] ?- sibling(sally,pete).
sibling
    T Call: (9) parent_child(_L176, sally)
    T Call: (10) father_child(_L176, sally)
    T Exit: (10) father_child(tom, sally)
    T Exit: (9) parent_child(tom, sally)
    T Call: (9) parent_child(tom, pete)
    T Call: (10) father_child(tom, pete)
    T Exit: (10) father_child(tom, pete)
    T Exit: (9) parent_child(tom, pete)
true```

