

CS 683 Emerging Technologies
Fall Semester, 2008
Doc 1 Introduction & Erlang
Sept 2 2008

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References

Programming Erlang: Software for a Concurrent World, Armstrong, Chapter 2.

History of Erlang, Armstrong, <http://delivery.acm.org/10.1145/1240000/1238850/supp/Erlang.pdf?key1=1238850&key2=8900130221&coll=GUIDE&dl=GUIDE&CFID=61517297&CFTOKEN=84428823>

Reading

Programming Erlang: Software for a Concurrent World, Armstrong,
Chapter 2 & 3 for Thursday Sept. 4

Introduction

Course Issues

<http://www.eli.sdsu.edu/courses/index.html>

Crashing

Course Web Site

Wiki

Screen Casts

Prerequisites

Grading

First year student warning

Cloud Computing Accounts

Rough edges

Topics

Erlang

Cloud Computing

Google's Android - Mobile Computing

Frustration

The Web is 6317 Days Old

May 17, 1991

first release of WWW code on CERN machines

What will the web be like in another 6000 days?

Change

Incremental
versus
Revolutionary

Old Way

Programmed one processor

Main Frame
Minicomputer
PC
Mobile device

Processor may talk to other processor

Trends - Multicores

In the near future each Intel processor will have 1000s cores

Trends - Computing in the Cloud

Where are computers running Google Apps

Trends - iPhone

Third party developers can make money selling iPhone apps

Global Computer

Billions of processors
100 exabytes of storage

Our devices are part of the GC

http://www.ted.com/index.php/talks/kevin_kelly_on_the_next_5_000_days_of_the_web.html

Erlang

Download

<http://www.erlang.org/>

Why Erlang

Highly reliable

Highly scalable across multiple processors

Pay attention to Erlang's model of concurrency

History

1982-86 Ericsson Labs

Experiments with programming languages

Better way to program telephony

1988

First use of Erlang in Ericsson outside of labs

1993

Erlang becomes available outside of Ericsson

1997

Bit syntax & binaries add for protocol programming

1998 - Erlang become open source

2006 - SMP Erlang

Requirements

Very large number of concurrent activities

Real time

Systems distributed over several computers

Interaction with hardware

Very large software systems

Continuous operation over several years

Reconfiguration without stopping the system

Stringent quality and reliability requirements

Fault tolerance both to hardware failures and software errors

Erlang Features

Concurrent

Very light-weight concurrency

“Share nothing” process semantics

Pure asynchronous message passing

Dynamically typed functional programming language

Non-pure extensions for databases

Mechanisms for in-service code upgrade

Set of libraries (OTP)

Rohan

Tools

compiler

`/usr/local/bin/erlc`

erlang shell

`/usr/local/bin/erl`

Documentation

web

<http://www-rohan.sdsu.edu/doc/R12B/doc/>

Man pages

`man erl`

`man erlc`

`man escript`

Hello World

File: greeting.erl

```
-module(greetings).  
-export([hello/0, print_hello/0]).
```

```
hello() ->  
    "Hello World".
```

```
print_hello() ->  
    io:format("~w ~n", [hello()]).
```

Erlang Shell

Al pro 44->erl

Erlang (BEAM) emulator version 5.6.3 [source] [smp:2] [async-threads:0]
[kernel-poll:false]

Running ErlangEshell V5.6.3 (abort with ^G)

1> c(greetings).

{ok,greetings}

2> greetings:hello().

"Hello World"

3> greetings:print_hello().

[72,101,108,108,111,32,87,111,114,108,100]

ok

4> halt().

Al pro 45->

In Unix Shell

Al pro 37->ls

greetings.erl

Al pro 38->erlc greetings.erl

Al pro 39->ls

greetings.beam greetings.erl

Al pro 40->erl -noshell -s greetings hello -s init stop

Al pro 41->erl -noshell -s greetings print_hello -s init stop

[72,101,108,108,111,32,87,111,114,108,100]

Variables

1> X = 2 + 4.

6

2> Y = 12.

12

3> X = 10.

** exception error: no match of right hand side value 10

4> X = Y

4> ,

4> .

* 3: syntax error before: '.'

4> X = Y.

** exception error: no match of right hand side value 12

Start with Capital letter
Do not change

Atoms

hello

cat

'rat'

'AnAtom'

Named constant

No value

Start with lowercase or
is single quoted

Tuples

6> OffCenter = {point, 2, 5}.

7> Person = {person, {name, "roger"}, {office, gmcs561}}.

{person, {name, "roger"}, {office, gmcs561}}

8> {point, Xaxis, Yaxis} = OffCenter.

{point, 2, 5}

9> Xaxis.

2

10> {person, {name, "roger"}, Location} = Person.

{person, {name, "roger"}, {office, gmcs561}}

11> Location .

{office, gmcs561}

Anonymous struct
atom-value pairs convention

Lists

[1, 2, 3, "cat"]

[{apples,10}, {oranges,3},{mangoes,1}]

store variable numbers of things

13> [Head | Tail] = [1, 2, 3, 4].

14> Head.

1

15> Tail.

[2,3,4]

Bound & Unbound Variables

X = 5

Y = 10

List = [X, Y]

Error = [X, Z]

Bound variable

Has a value

Unbound variable

No assigned variable

Pattern Matching

1> {X, abc} = {123, abc}

=

1> .

pattern matches left and right side

{123,abc}

Not assignment

2> X.

123

3> [A, B, C |T] = [a, b, c, d, e, f].

[a,b,c,d,e,f]

4> A.

a

5> T.

[d,e,f]