

CS 683 Emerging Technologies
Fall Semester, 2004
Doc 11 Web App Intro & Some Seaside
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Exercises for Seaside People

1. In Seaside WAHtmlRenderer and its parent class WAAbstractHtmlBuilder contain methods to generate html pages. Find the methods that generate the common html elements like p, h1, h2, table, div, form, input, button, textarea, ul and li.
2. In Seaside create a web app with the root component Seaside.WAAllTests. That application displays a number of tabs, each tab a different example. Look at the examples “Input”, “Html”, “Error”, “Exception” and “Callbacks”. Find the classes used by those examples and make sure you understand how they work.

References

Seaside – A Multiple Control Flow Web Application Framework,
Ducasse, Lienhard, Renggli, ESUG, Sept 6-10, 2004

<http://www.iam.unibe.ch/~scg/Archive/Papers/Duca04eSeaside.pdf>

Seaside Source code

Basic HTTP (Web)

HTTP is Stateless

- Web browser connects to Web server with request
- Web Server handles request
 - Web Server connects (starts) to program (cgi, etc)
 - Program gets request
 - Program frequently connects to database
 - Program handles requests
 - Program returns response
- Web Server returns response
- All connections closed

All requests from Web Browser repeat this process

CGI, Server Pages & Servlets

Common ways to dynamically generate web pages

- CGI & Servlets

Web request is passed to a program

```
VeryBasicServlet>>doGet: aRequest response: aResponse
```

```
aResponse write: '<HTML><BODY>
Hello world</BODY></HTML>'.
```

- Server Pages

Code is embedded in html pages

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.1//EN"
"http://www.w3.org/TR/xhtml11/DTD/xhtml11.dtd">
<html xmlns="http://www.w3.org/1999/xhtml" xml:lang="en">
<head>
  <meta http-equiv="content-type" content="text/html; charset=iso-
8859-1" />
  <title>Hi</title>
</head>
<body>
<% response write: 'Hello World'. %>
</body>
</html>
```

Multipage Transactions

Information (state) from one page must be saved for next page

Information can be stored in

- Hidden Fields
- Sessions
- Database

Hidden Fields

Data is stored by client

Server can forget about client

```
<form action="fooBar" method="post" name="Sample">  
  <input type="hidden" name="name" value="Whitney">  
  <input type="hidden" name="cart" value="world peace">  
  <input type="text" name="Credit Card Number" size="40">  
  <input type="submit" name="submit">  
</form>
```

```
<a href="bar/foo/index.html" title="Help information">Help</a>
```

Problems

Must insure all paths retain data

Pages are coupled

- Code depends on order of pages

- Reduces code reuse

Name clashes

- Field names must be different all other pages in transaction

Security Issues

Presentation & domain logic mixed

```
<form action="fooBar" method="post" name="Sample">
  <% response
    write: 'input type="hidden" name="name" value="'.
    userName ifNotNil: [ response write: userName printString].
    response
      write: "'>';
      write: '<input type="hidden" name="cart" value="';
      cartItems
        do: [:each | response write: each printString]
        separatedBy: [response write: ', '].
      response
        write: "'>'.
  %>
etc.
</form>
```

Session & Database Storage of Transaction state

Require session key stored on client side

Store session key in

- Hidden field
- Cookie
- Encode in url

Amazon Example

<http://www.amazon.com/exec/obidos/subst/home/home.html/103-0893119-0972637>

Go to <http://www.amazon.com/> and notice that the url changes and ends in a long number. Now look at all the links on the page and notice that they all contain the same long number.

Problems

No overview of Control Flow

Mixing of application & component logic

Difficulty in composing control flows

Seaside Examples and Concepts

Callback & State

```
Smalltalk.Seaside defineClass: #WACounter  
  superclass: #{Seaside.WAComponent}  
  instanceVariableNames: 'count '
```

Instance Methods

```
count  
  ^ count
```

```
decrease  
  count := count - 1
```

```
increase  
  count := count + 1
```

```
initialize  
  self session registerObjectForBacktracking: self.  
  count := 0
```

```
renderContentOn: html  
  html heading: count.  
  html anchorWithAction: [self increase] text: '++'.  
  html space.  
  html anchorWithAction: [self decrease] text: '--'
```

<http://bismarck.sdsu.edu/cs683/seaside/go/counter>

Translation to Pseudo-Java

```
public class WACounter extends WAComponent {  
  
    int count;  
  
    increment() { count = count + 1; }  
  
    decrement() { count = count - 1; }  
  
    renderContentOn(WAHtmlRenderer html) {html.title( "Counter  
Example");  
        html.heading( count);  
        html.anchorWithAction(increment, "++");  
        html.space();  
        html.anchorWithAction(decrement, "--");  
    }  
  
    initialize() {  
        WASession session = session();  
        session.registerObjectForBacktracking(this);  
        count = 0;  
    }  
}
```

Combining Components

```
Smalltalk.Seaside defineClass: #WAMultiCounter
  superclass: #{Seaside.WAComponent}
  indexedType: #none
  instanceVariableNames: 'counters '
```

Instance Methods

```
children
  ^counters
```

```
initialize
  counters := (1 to: 5) collect: [:i | WACounter new]
```

```
renderContentOn: html
  counters
    do: [:ea | html render: ea]
    separatedBy: [html horizontalRule]
```

<http://bismarck.sdsu.edu/seaside/go/multi>