

CS 535 Object-Oriented Programming & Design
Fall Semester, 2001
Doc 9 Assignment 3 Comments
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A Solution

Problem 1

```
SimpleCircle>>printOn: aStream  
aStream  
  nextPutAll: 'SimpleCircle(';  
  print: origin;  
  nextPutAll: ', '  
  print: radius;  
  nextPutAll: ')'
```

Problem 2

'From VisualWorks® NonCommercial, Release 5i.4 of August 9, 2001 on October 9, 2001 at 5:33:29 pm'!

```
Smalltalk.CS535 defineClass: #TestSimpleCircle
  superclass: #{XProgramming.SUnit.TestCase}
  indexedType: #none
  private: false
  instanceVariableNames: "
  classInstanceVariableNames: "
  imports: "
  category: 'Course-Examples'!
```

```
!CS535.TestSimpleCircle methodsFor: 'basic tests'!
```

```
testArea
  | circle area |
  circle := SimpleCircle
    origin: 0@1
    radius: 1.
  area := circle area.
  self assert: (area - Float pi) < 0.00001 .

  circle := SimpleCircle
    origin: 0@1
    radius: 2.
  area := circle area.
  self assert: (Float pi * 2 * 2 - area) < 0.00001 .!
```

testCreation

```
| circle |  
circle := SimpleCircle  
  origin: 1@1  
  radius: 5.  
self  
  assert: circle notNil;  
  assert: circle radius = 5;  
  assert: circle origin = (1 @ 1).!
```

testEquality

```
| a b c |  
a := SimpleCircle  
  origin: -1@1  
  radius: 2.  
b := SimpleCircle  
  origin: -1@1  
  radius: 2.  
c := SimpleCircle  
  origin: -1@1  
  radius: 1.  
self  
  assert: (a = b);  
  deny: (a = c)!
```

testIncludes

| circle |

circle := SimpleCircle

origin: -1@1

radius: 2.

self

assert: (circle includes: -1@1);

assert: (circle includes: 1@1);

assert: (circle includes: 0@0);

deny: (circle includes: 1.002 @ 1)! !

Problem 3

'From VisualWorks® NonCommercial, Release 5i.4 of August 9, 2001 on October 9, 2001 at 5:39:37 pm'!

```
Smalltalk.CS535 defineClass: #Assignment2Test
  superclass: #{XProgramming.SUnit.TestCase}
  indexedType: #none
  private: false
  instanceVariableNames: "
  classInstanceVariableNames: "
  imports: "
  category: 'Course-Examples'!
```

```
!CS535.Assignment2Test methodsFor: 'prime'!
```

```
testPrime
  self
    deny: -12 isPrime;
    deny: 1 isPrime;
    assert: 2 isPrime;
    assert: 3 isPrime;
    deny: 4 isPrime;
    deny: 9 isPrime;
    deny: (13*13) isPrime;
    assert: 7 isPrime;
    assert: 11 isPrime;
    assert: 19 isPrime!
```

testPrimeWithArray

```
 #( 2 3 5 7 11 13 179 ) do: [:each | self assert: each isPrime].
```

```
"13*13 = 169"
```

```
 #(-12 1 4 169) do: [:each | self deny: each isPrime]! !
```

```
!CS535.Assignment2Test methodsFor: 'asLetterGrade'!
```

testLettergradeFloat

```
self
```

```
  assert: 101.0 asLetterGrade = $A;
```

```
  assert: 90.0 asLetterGrade = $A;
```

```
  assert: (45.0 + 40.0 + 5.0) asLetterGrade = $A;
```

```
  assert: 89.0 asLetterGrade = $B;
```

```
  assert: 70.0 asLetterGrade = $C;
```

```
  assert: 60.0 asLetterGrade = $D;
```

```
  assert: -12.0 asLetterGrade = $F!
```

testLettergradeInteger

self

```
assert: 101 asLetterGrade = $A;  
assert: 90 asLetterGrade = $A;  
assert: 89 asLetterGrade = $B;  
assert: 70 asLetterGrade = $C;  
assert: 60 asLetterGrade = $D;  
assert: -12 asLetterGrade = $F! !
```

testLettergrade

| scores grades |

```
scores := #( -12 0 55 60 61 69 70 80 81 89 90 91 201).  
grades :=#( $F $F $F $D $D $D $C $B $B $B $A $A $A).
```

scores

with: grades

```
do: [:score :grade | self assert: score asLetterGrade = grade]!
```

!CS535.Assignment2Test methodsFor: 'divides'!

testDivides

self

```
assert: (2 divides: 4);  
assert: (3 divides: 9);  
deny: (2 divides: 9);  
deny: ( 0 divides: 2)! !
```


Assignment 3 Comments

Issues

Indentation

Indent to show the structure of your code.

Bad

```
printOn: aStream
  aStream
    nextPutAll: 'SimpleCircle(';
      print: radius;
    nextPutAll: ', ';
      print: origin;
    nextPut: $)
```

```
printOn: aStream
aStream
  nextPutAll: 'SimpleCircle(';
  print: radius;
  nextPutAll: ', ';
  print: origin;
  nextPut: $)
```

Transcript and printString

```
printString  
  Transcript  
    clear;  
    show: 'SimpleCircle(';  
    blah.
```

Treat the Transcript as a debugging window

Don't use `ii` in non-debugging code

The standard is to override `printOn`: not `printString`

Testing Formats

testIncludes

| aCircle aPoint |

aCircle := SimpleCircle radius: 5 origin: 0 @ 0.

aPoint := 10 @ 10.

self assert: (aCircle includes: aPoint) = false.

Or

self assert: (aCircle includes: 10 @ 10) = false.

Or

self deny: (aCircle includes: 10 @ 10).

Extra Code

Why the extra code?

It does not do anything useful

testIncludes

```
| aCircle aPoint |
```

```
aCircle := SimpleCircle radius: 5 origin: 0 @ 0.
```

```
aPoint := 10 @ 10.
```

```
aCircle includes: aPoint.
```

```
self deny: (aCircle includes: aPoint).
```

Weak Tests

testArea

| aCircle |

aCircle := SimpeCircle radius: 5 origin: 0 @ 0.

self assert: (aCircle area > 0).

testArea

| aCircle |

aCircle := SimpeCircle radius: 0 origin: 0 @ 0.

self assert: (aCircle area = 0).

testArea

| aCircle |

aCircle := SimpeCircle radius: 1 origin: 0 @ 0.

self assert: (aCircle area = Float pi).

testIncludes

| aCircle aPoint |

aCircle := SimpeCircle radius: 5 origin: 0 @ 0.

aPoint := 1 @ 1.

self assert: (aCircle includes: aPoint).